

GAMES WORKSHOP[®]

PRESENTS



Unit of Wood Elf Scouts #8502



Orc Standard Bearer



Regiment of Goblin Stickas #8547



Teclis, High Elf Mage #8599



The North American
CITADEL[™] MINIATURES[®]
Catalog



WARHAMMER[®]

WARHAMMER



THE GAME OF FANTASY BATTLES

In a war-torn fantasy world mighty armies clash in terrifying combat. Massed ranks of troops manoeuvre and attack, massive War Machines unleash their devastating power and mighty Wizards cast earth-shattering spells.

Warhammer enables you to fight out fantastic fantasy battles on your tabletop. The box contains all you need to get started in the Warhammer hobby, including over 100 Citadel Miniatures

(64 Goblins and 40 Elves), a 96 page rulebook, a 96 page Bestiary book, a starter scenario booklet and full-colour card buildings.

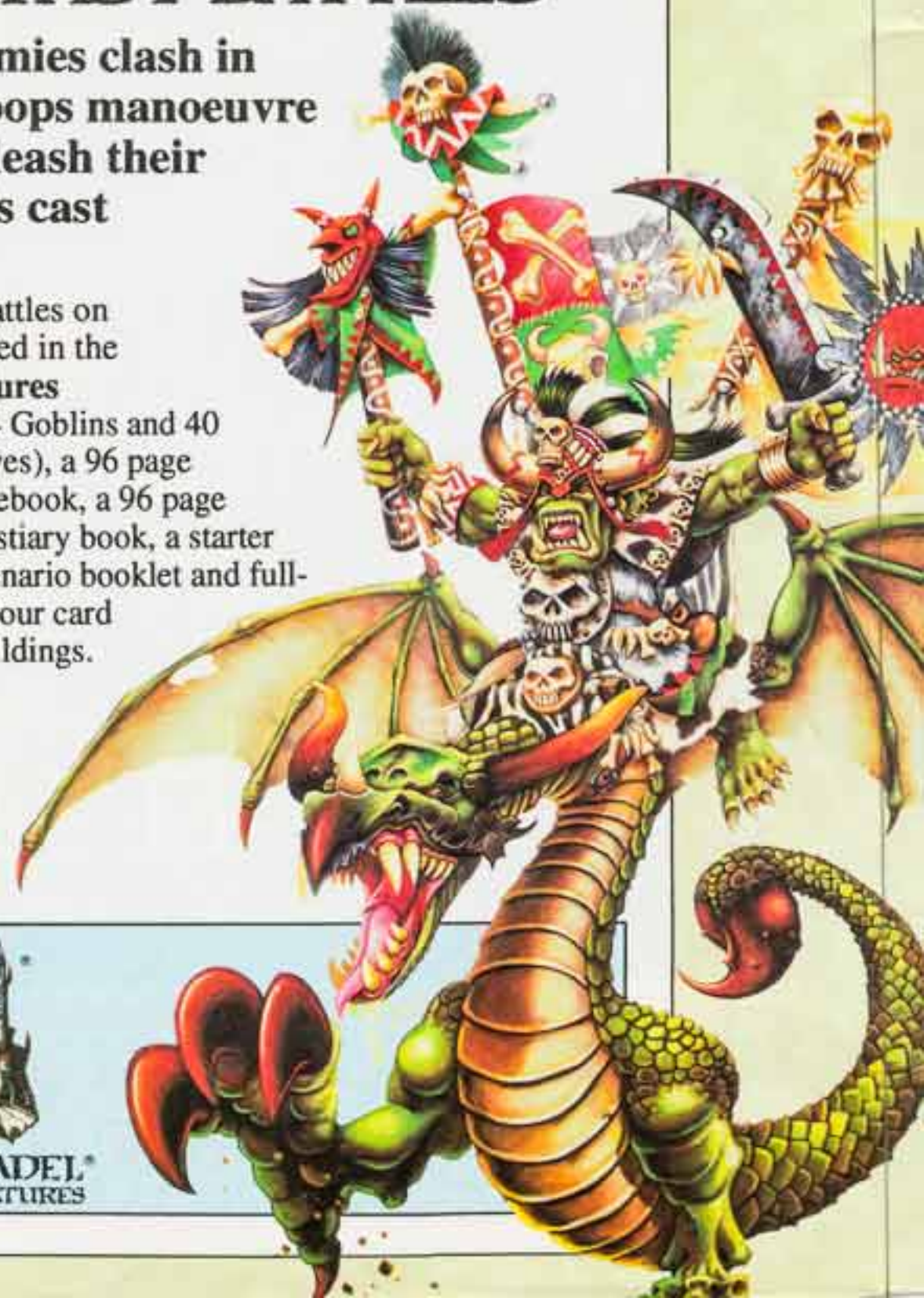


**GAMES
WORKSHOP**

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**CITADEL[®]
MINIATURES**



The North American
CITADEL™ MINIATURES
Catalog



®

In the following 72 pages you will find all of the miniatures included in Games Workshop's new range of miniatures for **Warhammer Fantasy Battle**. You will notice many changes from the previous catalog. This range is now cast in **pewter** and most of it will be available in June 1993. You will find packaging details on each page which indicate how many figures come in each blister. Please note, most blisters now contain **two figures** with the same weapon type which will make it easier for you to complete the fighting units of your choice. **Miniatures shipped from Games Workshop to our distributors are in sleeves of 12 blisters. These 12 packs are a specific, fixed assortment containing the widest mix of miniatures possible for a particular code. Many codes contain 24 different miniatures packed 2 to a blister giving 24 different figures per sleeve. Specific mixes of figures or blisters cannot be ordered. All miniatures** included in any particular code are in this catalog. As usual all our miniatures are photographed **actual size**. Most figures use Games Workshop's plastic slottabases and some have separate plastic shields and weapons. Where this is the case, details are included in the notes box on each page. With the exception of the Undead Cavalry, all of our horses are now plastic as are the new wolves on page 49. All cavalry codes supplied one rider and mount per blister pack.

You will find new items added regularly and catalog pages for new codes will appear in the US Edition of White Dwarf magazine as they are released.

We recommend Citadel Colour Paints for completing the miniatures. These are a water based acrylic which has been specially formulated for painting Citadel Miniatures.

In addition to this catalog, Games Workshop has available a whole series of literature available to help you. These include: the "World of Games Workshop" which gives an overview of the Games Workshop and Citadel Hobby; the "Citadel Miniatures Painting Guide" which takes you through the various stages of miniature preparation and painting; and the "Citadel Miniatures Collectors Guides" which explain briefly the details of most Warhammer armies.

All of the above and the complete line of Citadel Miniatures are available from the **US and Canadian Games Workshop stores, participating Chapter Approved Retailers, and all good gaming stores in North America**. For a list of stockists in your area, call us at 410-644-1400. We can either mail you a complete list of independent retail stores that stock our product or give you phone numbers of a few stores close to where you live. For those of you that have no retailer stocking our product in your area or cannot seem to find what you are looking for at your local stockist, Games Workshop offers a fast and efficient Mail Order service.

The second part of this catalog, including Warhammer 40K and Epic Space Marine miniatures will be available in August 1993.

This catalog was designed, published and printed in the USA. Games Workshop US would like to thank all those staff that helped to put this catalog together in what seemed like an impossibly short time frame. They are: Brett Abbott, Frank Barich, Cindy Birkelien, Owen Branham, Pam Chaney, Steve Collins, Richard Ellard, Cindy Geppi, Anthony Johnson, David Kingston, Kent Martin, Chris Parks, Ann Powers, Steve Schiefer, Mike Vain, Erick Watson, Drew Will, Eric Wilmer.

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CODE:

8501

DESCRIPTION:

Wood Elf Warriors

SYSTEM:

WARHAMMER

NOTES: Wood Elf Warriors come supplied with plastic bases and shields.
2 figures per blister.



DESCRIPTION:

Wood Elf Scouts

CODE:

8502

NOTES: Wood Elf Scouts come supplied with plastic bases.
2 figures per blister.

SYSTEM:

WARHAMMER

CODE:

8503

DESCRIPTION:

Wardancers

SYSTEM:

WARHAMMER

NOTES: Wardancers are among the most powerful troops available to the Wood Elf army. Wood Elf Wardancers come supplied with plastic bases. 2 figures per blister.



DESCRIPTION:

Wood Elf Heroes & Cmd

CODE:

8504

NOTES: Wood Elf Heroes and Command include musicians and standard bearers. Models come supplied with plastic bases and shields. 2 Figures per blister.

SYSTEM:

WARHAMMER



DESCRIPTION:

High Elf Archers

CODE:

8507

NOTES: High Elf Archers come supplied with plastic bases. 2 figures per blister.

SYSTEM:

WARHAMMER



CODE:

8505

DESCRIPTION:

High Elf Heroes & Cmd

SYSTEM:

WARHAMMER

NOTES: High Elf Heroes and Command include musicians and standard bearers. Models come supplied with plastic bases. 2 figures per blister.



DESCRIPTION:

High Elf Warriors

CODE:

8506

NOTES: High Elf Warriors contains the Phoenix Guard, White Lions of Chrace, Sword Masters of Hoeth, and Shadow Warriors. Models come supplied with plastic bases and shields. 2 figures per blister.

SYSTEM:

WARHAMMER

CODE:

8508

DESCRIPTION:

Elf Cavalry

SYSTEM:

WARHAMMER

NOTES: Elven Steeds are the fastest horses in Warhammer. Elf Cavalry contains Silver Helms and Mounted Archers. Models come supplied with plastic bases and shields.
1 figure per blister.



DESCRIPTION:

Dark Elf Warriors

CODE:

8510

NOTES: Dark Elf Warriors includes heroes, standard bearers and musicians. Models come supplied with plastic bases and shields. 2 figures per blister.

SYSTEM:

WARHAMMER



CODE:

8511

DESCRIPTION:

Dark Elf Cavalry

SYSTEM:

WARHAMMER

NOTES: Dark Elf Cavalry come supplied with plastic bases and shields.
1 figure per blister.



CODE:

8512

DESCRIPTION:

Dark Elf Cold One Riders

SYSTEM:

WARHAMMER

NOTES: Dark Elf Cold One Riders come supplied with plastic bases and shields.
1 figure per blister.



DESCRIPTION:

Witch Elves

CODE:

8513

NOTES: Witch Elves come supplied with plastic bases and shields.
2 figures per blister

SYSTEM:

WARHAMMER



DESCRIPTION:

High Elf Repeating Bolt Thrower

CODE:

8509

NOTES: The Repeating Bolt Thrower is the only War Machine available to the High Elf army.
Crewmen come supplied with plastic bases. 2 crewmen and 1 machine per blister.

SYSTEM:

WARHAMMER



CODE:

8514

DESCRIPTION:

Dwarf Warriors

SYSTEM:

WARHAMMERNOTES: Dwarf Warriors come supplied with plastic bases and shields.
2 figures per blister.

DESCRIPTION:

Dwarf Slayers

CODE:

8515

NOTES: Dwarf Slayers come supplied with plastic bases and shields.
2 figures per blister.

SYSTEM:

WARHAMMER



CODE:

8516

DESCRIPTION:

Dwarf Heroes

SYSTEM:

WARHAMMER

NOTES: Dwarfs Heroes includes musicians and standard bearers. Models come supplied with plastic bases and shields. 2 figures per blister.



DESCRIPTION:

Skaven Warriors/Slaves

CODE:

8517

NOTES: Skaven Warriors and Slaves come supplied with plastic bases and shields.
2 figures per blister.

SYSTEM:

WARHAMMER



CODE:

8518

DESCRIPTION:

Skaven Heroes

SYSTEM:

WARHAMMER

NOTES: Skaven Heroes includes Jezzails, Poison Wind Globadiers, Plague Monks & Plague Censer Bearers, Warpfire Throwers, Beasts w/ Handlers, and standard bearers. 2 figures per blister.



DESCRIPTION:

Ogres

CODE:

8519

NOTES: Ogres are among the toughest troops available to the Empire army. Figures come supplied with plastic bases. 1 figure per blister.

SYSTEM:

WARHAMMER

CODE:

8520

DESCRIPTION:

Chaos Knight Cavalry

SYSTEM:

WARHAMMER

NOTES: Chaos Knight Cavalry come supplied with plastic bases and shields.
1 figure per blister.



CODE:

8530

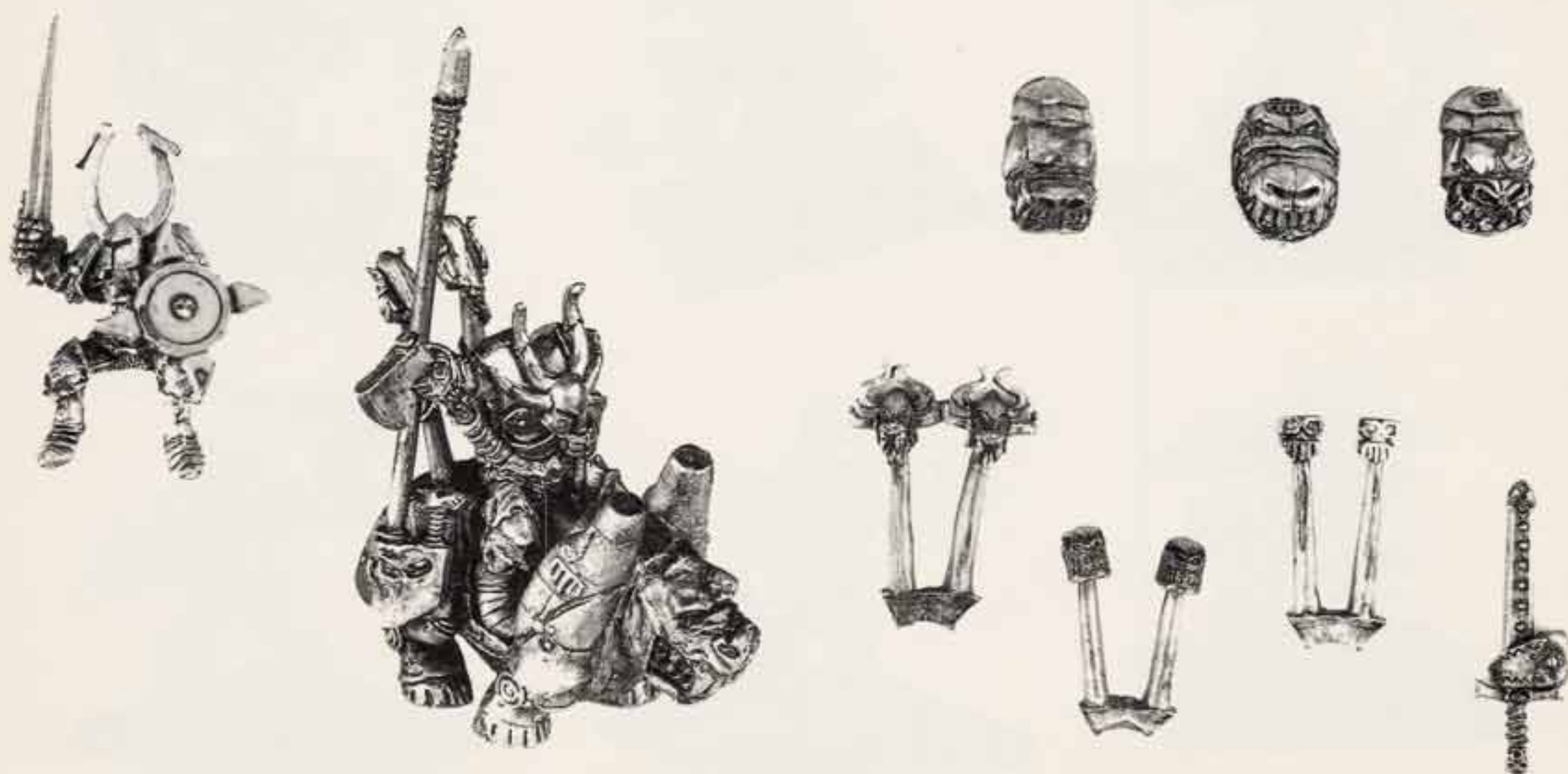
DESCRIPTION:

Juggernaut of Khorne

SYSTEM:

WARHAMMER

NOTES: Juggernauts of Khorne are one of the toughest mounts in Warhammer.
Models come supplied with plastic bases and shields. 1 figure per blister.



DESCRIPTION:

Beastmen

CODE:

8521

NOTES: Beastmen come supplied with plastic bases and shields.
2 figures per blister.

SYSTEM:

WARHAMMER



CODE:

8522

DESCRIPTION:

Chaos Thugs

SYSTEM:

WARHAMMER

NOTES: Chaos thugs includes heroes, standard bearers and musicians. Models come supplied with plastic bases and shields. 2 figures per blister.



DESCRIPTION:

Chaos Warriors

CODE:

8523

NOTES: Chaos Warriors are among the toughest mortal troops available to the Chaos army. Models come supplied with plastic bases and shields. 2 figures per blister.

SYSTEM:

WARHAMMER

CODE:

8524

DESCRIPTION:

Chaos Sorcerers/Familiars

SYSTEM:

WARHAMMER

NOTES: Chaos Sorcerers come with one familiar randomly selected from the Familiars code #8565. Models come supplied with plastic bases. 2 figures per blister pack.



DESCRIPTION:

Minotaurs

CODE:

8525

NOTES: Minotaurs come supplied with plastic bases.
1 figure per blister.

SYSTEM:

WARHAMMER



CODE:

8526

DESCRIPTION:

Minotaur Lords

SYSTEM:

WARHAMMER

NOTES: Minotaur Lords come supplied with plastic bases.
1 figure per blister.



DESCRIPTION:

Champions of Khorne

CODE:

8527

NOTES: Champions of Khorne come supplied with plastic bases and shields.
2 figures per blister.

SYSTEM:

WARHAMMER



CODE: **8528, 8531
8535, 8539**

DESCRIPTION:

Greater Daemons

SYSTEM: **WARHAMMER**

NOTES: The Greater Daemon codes are as follows: Khorne #8528, Slaanesh #8531, Nurgle #8535, and Tzeentch #8539. Models come supplied with plastic bases. These are among the toughest creatures in Warhammer. Many body part variants not shown and each blister will have random combinations of available bodies, heads and arms. 1 figure per blister.



#8528 Greater Daemon of Khorne



#8531 Greater Daemon of Slaanesh



#8535 Greater Daemon of Nurgle



#8539 Greater Daemon of Tzeentch

DESCRIPTION:

Servants of Khorne

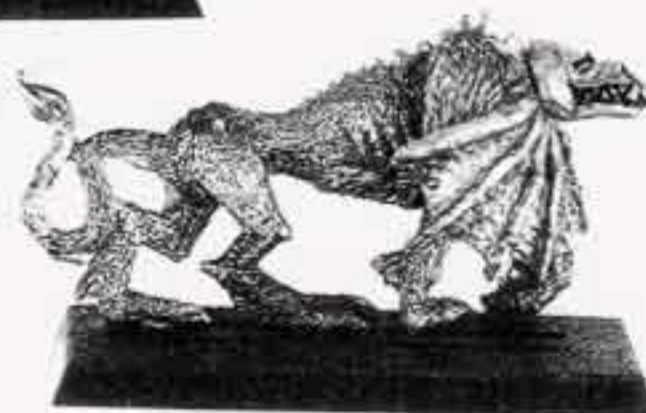
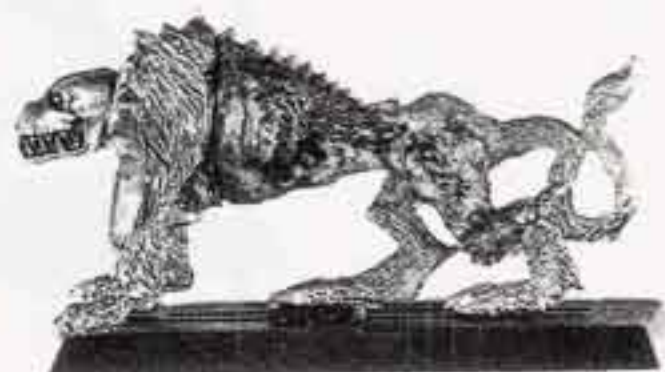
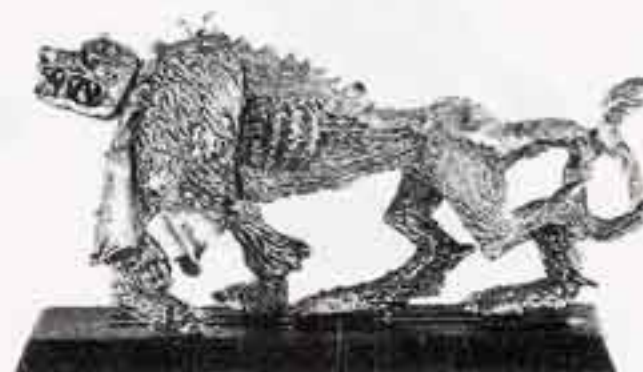
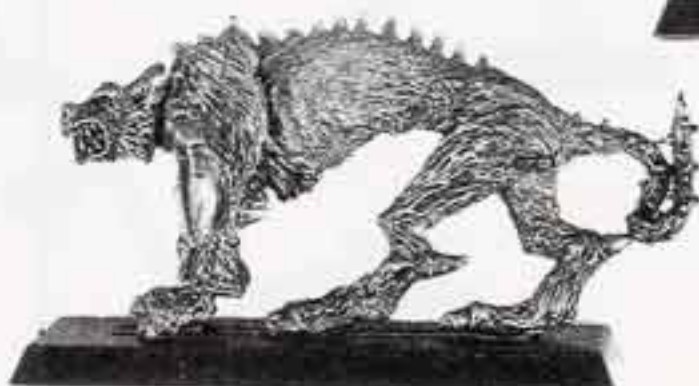
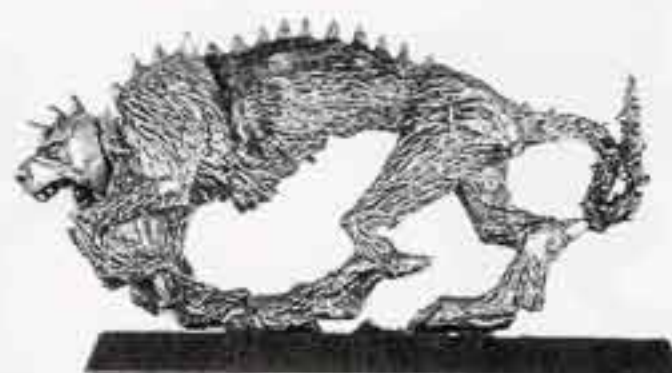
CODE:

8529

NOTES: Servants of Khorne contains Bloodletters and Flesh Hounds of Khorne. Models come supplied with plastic bases. 2 figures per blister.

SYSTEM:

WARHAMMER



CODE:

8532

DESCRIPTION:

Champions of Slaanesh

SYSTEM:

WARHAMMER

NOTES: Champions of Slaanesh come supplied with plastic bases and shields.
2 figures per blister.



DESCRIPTION:

Servants of Slaanesh

CODE:

8533

NOTES: Servants of Slaanesh contains Daemonettes and Fiends of Slaanesh. Models come supplied with plastic bases. 2 Daemonettes or 1 Fiend per blister.

SYSTEM:

WARHAMMER



CODE:

8534

SYSTEM:

WARHAMMER

NOTES:

Models come supplied with plastic bases and shields.
2 figures per blister.

DESCRIPTION:

Champions of Nurgle

CODE:

8536

SYSTEM:

WARHAMMER

NOTES:

Models come supplied with plastic bases.
2 figures per blister.

DESCRIPTION:

Plague Bearers

CODE:

8537

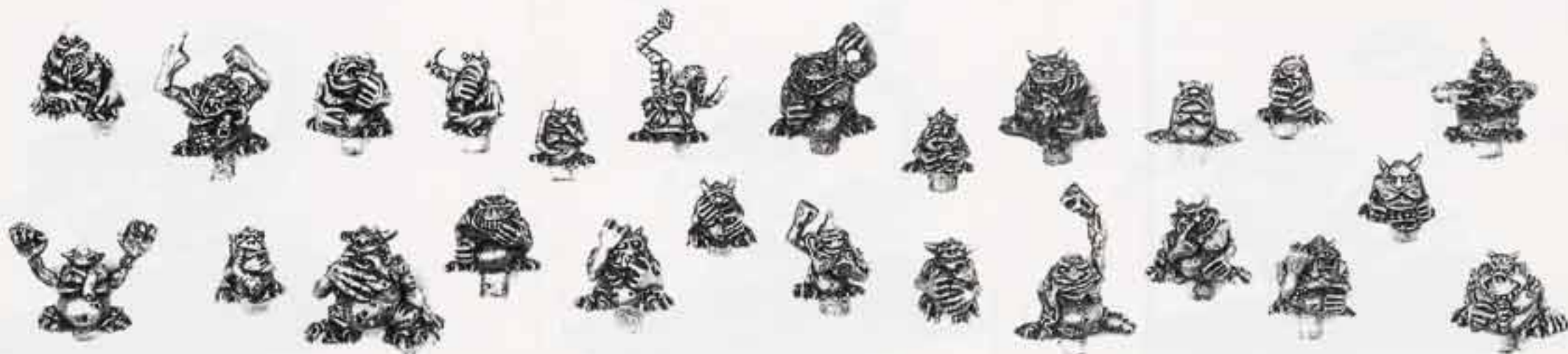
SYSTEM:

WARHAMMER

NOTES:

Models come supplied with plastic base.
9 figures per blister.

DESCRIPTION:

Nurglings

DESCRIPTION:

Champions of Tzeentch

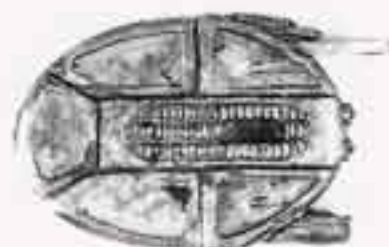
CODE:

8538

NOTES: Champions of Tzeentch come supplied with plastic bases. Tzeentch Disc riders come with a random disk from selection shown and a clear plastic flying base. 2 figures on foot or 1 figure & 1 Disk per blister.

SYSTEM:

WARHAMMER



CODE:

8540

DESCRIPTION:

Servants of Tzeentch

SYSTEM:

WARHAMMER

NOTES: Servants of Tzeentch contains Pink Horrors, Blue Horrors and Flamers of Tzeentch.
Models come supplied with plastic bases.
1 Pink Horror or 1 Flamer or 2 Blue Horrors per blister.



CITADEL MINIATURES PLASTIC & PEWTER BOX SETS

0754

High Elves

(10 Plastic Miniatures)



0755

Goblins

(10 Plastic Miniatures)

0760

Orcs

(10 Plastic Miniatures)





0756

Fantasy Warriors

(30 Plastic Miniatures)

0831

Goblin Wolf Riders

(4 Plastic Wolves, 4 Pewter Riders)

TO BE RELEASED SUMMER 93'
MINIATURES ARE AS THOSE INCLUDED IN 8550 PAGE 49 OF
THIS CATALOG UNDER GOBLIN SPIDER RIDERS/WOLF BOYZ



0759

Empire Halberdiers

(10 Plastic Miniatures)

(0758 Regiment of Altdorf 30 Plastic Miniature
Set Includes Shields & Decals)

0814

Knights of the White Wolf

(4 Plastic Mounts,



0818

High Elf Silver Helms

(4 Plastic Mounts, 4 Pewter Riders)

0815

Knights Panther

(4 Plastic Mounts,
4 Pewter Riders)





0820

Heroes of the Empire

(4 Plastic Mounts
4 Pewter Riders)

0821

Elector Counts of the Empire

(4 Plastic Mounts
4 Pewter Riders)



0731 Skeleton Army

(Plastic Set Contains 2 Horse Skeleton Chariot w/ 2 Skeleton Crew, 8 Skeleton Horsemen & 30 Skeleton Infantry) 81084 - Skeleton Horde



0822

High Elf War

Griffon

(Pewter Mount & Rider)



0826

**Imperial Hero Riding
Pegasus**

(Pewter Mount & Rider)

0830

**High Elf
Pegasus Rider**

(Pewter Mount & Rider)



0825

High Elf Chariot

(Plastic Mounts, Pewter Rider
& Chariot)



0828 Dwarf Throne of Power

(Pewter Throne & Figures)



0810

High Elf Dragonlord

(Pewter Dragon
& Rider)



0824

Orc War Wyvern

(Pewter Mount & Rider)



0812

Imperial Steam Tank

(Pewter Tank & Figures)



0823

Orc Rock Lobber

(Pewter Rock Lobber & Figures)



0811

Imperial War Wagon

(Pewter War Wagon & Figures)



0817

Imperial War Altar

(Plastic Horses, Pewter Altar & Figure)



DESCRIPTION:

Orc Boyz

CODE:

8541

NOTES: Orc Boyz come supplied with plastic bases and shields.
2 figures per blister.

SYSTEM:

WARHAMMER



CODE:

8542

DESCRIPTION:

Savage Orcs

SYSTEM:

WARHAMMER

NOTES: Savage Orcs come supplied with plastic bases and shields.
2 figures per blister.



DESCRIPTION:

Arrer Boyz

CODE:

8543

NOTES: Orc Arrer Boyz come supplied with plastic bases and crossbows (where needed).
2 figures per blister.

SYSTEM:

WARHAMMER



CODE:

8544

DESCRIPTION:

Giant Orc Boyz

SYSTEM:

WARHAMMERNOTES: Giant Orc Boyz come supplied with plastic bases.
1 figure per blister.

CODE:

8549

DESCRIPTION:

Goblin Net Teams & Squig Herders

SYSTEM:

WARHAMMERNOTES: Goblin Net Teams and Squig Herders come supplied with plastic bases.
1 net wielder & Clubber or 1 pair of Herders & squig or 3 squigs per blister.

DESCRIPTION:

Orc Boar Boyz

CODE:

8545

NOTES: Orc Boar Boyz are the only cavalry available to the Orc army. Models come supplied with plastic bases and shields. 1 figure per blister.

SYSTEM:

WARHAMMER



CODE:

8546

DESCRIPTION:

Orc Bosses & Command

SYSTEM:

WARHAMMER

NOTES: Orc Bosses contain heroes, Commanders and standard bearers. Models come supplied with plastic bases and shields. 2 figures per blister.



DESCRIPTION:

Goblin Warriors & Stickas

CODE:

8547

NOTES: Goblin Warriors and Stickas are supplied with plastic bases and shields.
3 figures per blister.

SYSTEM:

WARHAMMER



CODE:

8548

DESCRIPTION:

Goblin Fanatics & Doom Divers

SYSTEM:

WARHAMMER

NOTES: Goblin Fanatics and Doom Divers are among the most devastating troops available to the Goblin army. Models come supplied with plastic bases.
1 Doom Diver and catapult or 2 Ball & Chain Fanatics per blister.



DESCRIPTION:

Goblin Spider Riders/Wolf Boyz

CODE:

8550

NOTES: Goblin Spider Riders and Wolf boyz come supplied with plastic beses and shields.
1 figure per blister.

SYSTEM:

WARHAMMER



DESCRIPTION:

Snotlings

CODE:

8554

NOTES: Snotlings come supplied with plastic base.
9 figures per blister.

SYSTEM:

WARHAMMER



CODE:

8551

DESCRIPTION:

Goblin Bosses & Comm.

SYSTEM:

WARHAMMER

NOTES: Goblin Bosses includes commanders, musicians and standard bearers. Models come supplied with plastic bases and shields. 2 figures per blister.



DESCRIPTION:

Night Goblins & Stickkas

CODE:

8552

NOTES: Night Goblins and Stickkas come supplied with plastic bases and shields.
3 figures per blister.

SYSTEM:

WARHAMMER



DESCRIPTION:

Forest Goblin & Stickkas

CODE:

8553

NOTES: Forest Goblin Warriors and Stickkas come supplied with plastic bases and shields.
3 figures per blister.

SYSTEM:

WARHAMMER



CODE:

8555

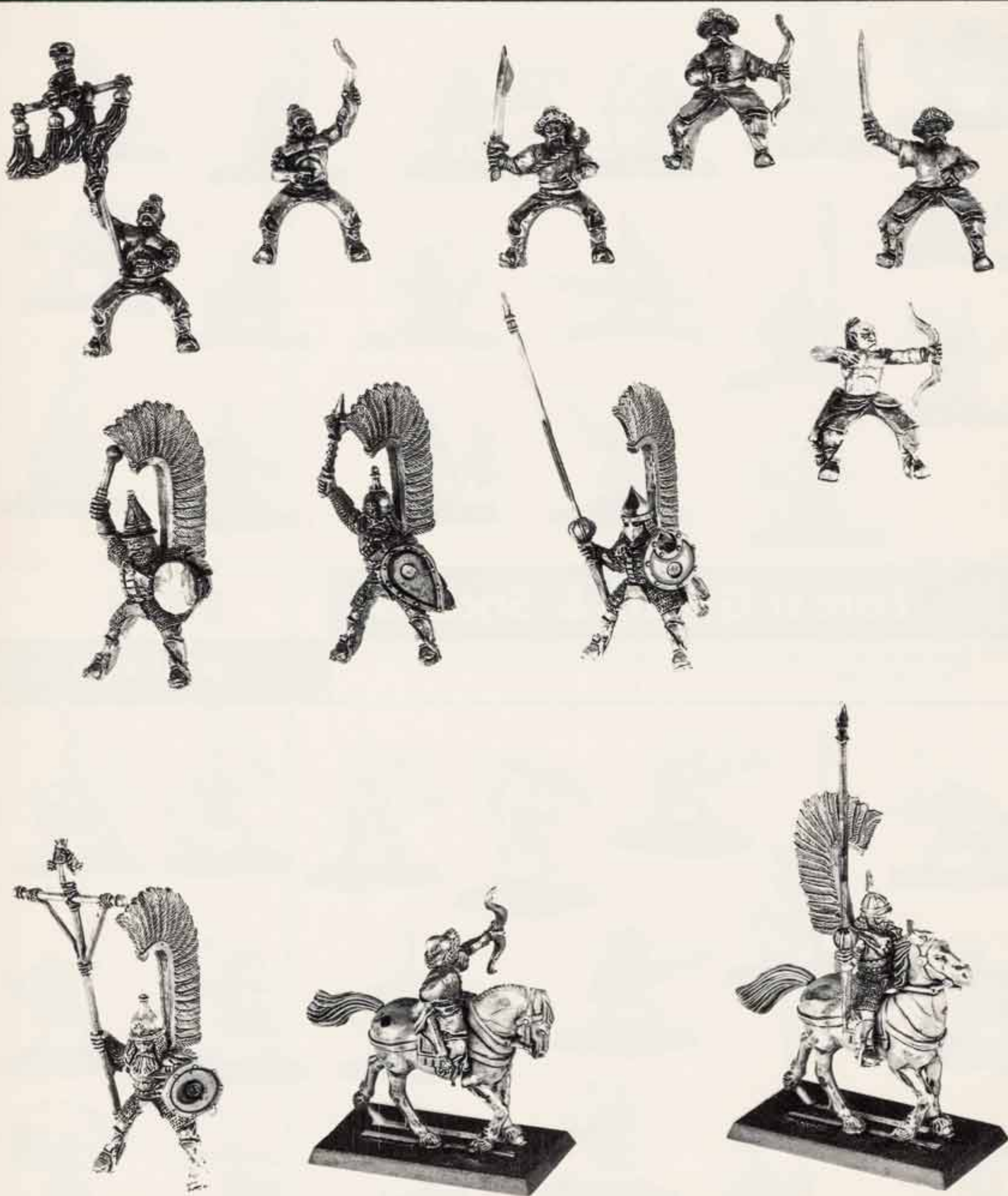
DESCRIPTION:

Kislevite Cavalry

SYSTEM:

WARHAMMER

NOTES: Kislevite Cavalry contains Nomads and the Kislev Winged Lancers. Models come supplied with plastic bases and shields. 1 figure per blister.



DESCRIPTION:

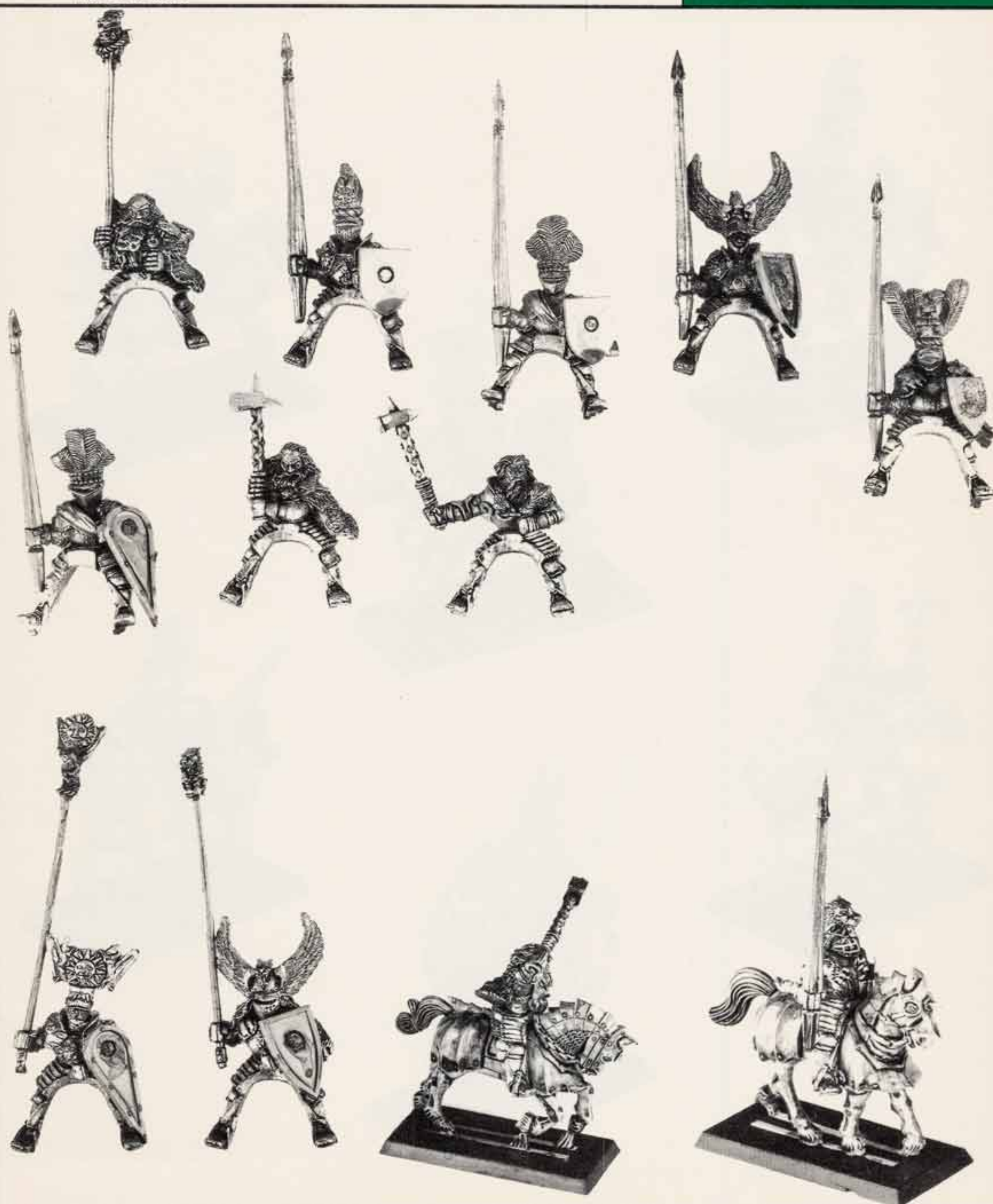
Knightly Orders Cavalry

CODE:

8556

NOTES: Knightly Orders Cavalry contains Knights Panther, Knights of the White Wolf, Knights of the Blazing Sun and Mounted Reiksguard. Models come supplied with plastic bases and shields. 1 figure per blister.

SYSTEM:

WARHAMMER

CODE:

8557

DESCRIPTION:

Knights Hero Cavalry

SYSTEM:

WARHAMMER

NOTES: Knights Hero Cavalry contains the heroes and standard bearers of the Knightly Orders Cavalry. Figures come supplied with plastic bases and shields. 1 figure per blister.



DESCRIPTION:

Empire Infantry

CODE:

8558

NOTES: Empire Infantry come supplied with plastic bases and shields.
2 figures per blister.

SYSTEM:

WARHAMMER



CODE:

8559

DESCRIPTION:

Empire Marksmen

SYSTEM:

WARHAMMER

NOTES: Empire Marksmen come supplied with plastic bases, shields and crossbows (where needed). 2 figures per blister.



DESCRIPTION:

Empire Cavalry

CODE:

8560

NOTES: Empire Cavalry contains Imperial Pistoliers and Outriders. Models come supplied with plastic bases. 1 figure per blister.

SYSTEM:

WARHAMMER



CODE:

8561

DESCRIPTION:

Empire Heroes & Comm.

SYSTEM:

WARHAMMER

NOTES: Empire Heroes include commanders, musicians and standard bearers. Models come supplied with plastic bases and shields. 2 figures per blister.



DESCRIPTION:

Empire Halflings

CODE:

8562

NOTES: Empire Halflings includes the Halfling Hot Pot. Figures come supplied with plastic bases and shields. 4 figures per blister. Hot Pot counts as 1 figure in blister.

SYSTEM:

WARHAMMER



DESCRIPTION:

Battle Wizards/Familiars

CODE:

8564

NOTES: Battle Wizards come with one familiar (not shown) randomly selected from the Familiars code #8565 (See page 61 for examples). Models come supplied with plastic bases. 2 figures per blister pack.

SYSTEM:

WARHAMMER



CODE:

8563

DESCRIPTION:

Mounted Battle Wizards

SYSTEM:

WARHAMMER

NOTES: Mounted Battle Wizards includes the Ice Queen of Kislev. Models come supplied with plastic bases. 1 figure per blister.



DESCRIPTION:

Familiars

CODE:

8565

NOTES: Familiars come supplied with plastic bases.
4 figures per blister.

SYSTEM:

WARHAMMER



DESCRIPTION:

Treeman

CODE:

8582

NOTES: Treemen are among the toughest monsters available to the Wood Elf army. Models come supplied with plastic bases. 1 figure per blister.

SYSTEM:

WARHAMMER



CODE:

8566

DESCRIPTION:

Bretonnian Cavalry

SYSTEM:

WARHAMMER

NOTES: Bretonnian Cavalry come supplied with plastic bases and shields.
1 figure per blister.



DESCRIPTION:

Bretonnian Infantry & Retainers

CODE:

8567

NOTES: Bretonnian Infantry come supplied with plastic bases and shields.
2 figures per blister.

SYSTEM:

WARHAMMER



CODE:

8568

DESCRIPTION:

Brettonnian Lords (Mounted)

SYSTEM:

WARHAMMER

NOTES: Brettonnian Lords come supplied with plastic bases and shields.
1 figure per blister.



DESCRIPTION:

Skeleton Warriors

CODE:

8569

NOTES: Skeleton Warriors come supplied with plastic bases and shields.
2 figures per blister.

SYSTEM:

WARHAMMER



CODE:

8570

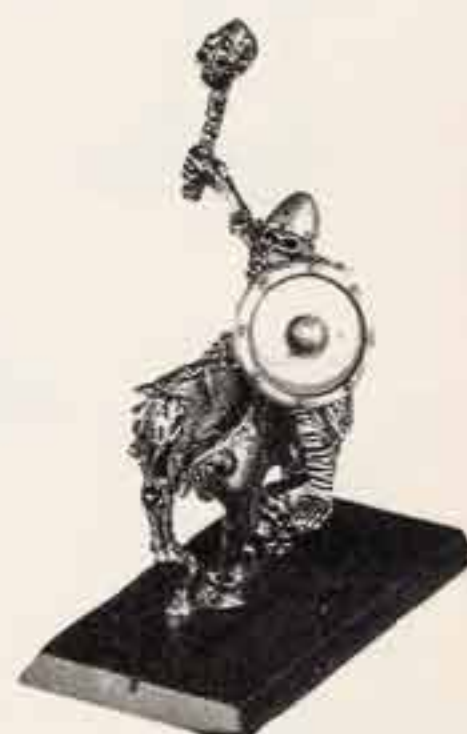
DESCRIPTION:

Skeleton Cavalry

SYSTEM:

WARHAMMER

NOTES: Skeleton Cavalry come supplied with plastic bases and shields.
1 figure per blister.



DESCRIPTION:

Zombies

CODE:

8571

NOTES: Zombies come supplied with plastic bases and shields.
2 figures per blister.

SYSTEM:

WARHAMMER



CODE:

8572

DESCRIPTION:

Undead Champions

SYSTEM:

WARHAMMER

NOTES: Undead Champions include musicians and standard bearers.
Models come supplied with plastic bases. 2 figures per blister.



DESCRIPTION:

Trolls

CODE:

8573

NOTES: Trolls contains Stone and River Trolls. Models come supplied with plastic bases.
1 figure per blister.

SYSTEM:

WARHAMMER



CODE:

8574-76

DESCRIPTION:

Unicorn, Pegasus & Giant Eagle

SYSTEM:

WARHAMMER

NOTES: The monster codes are as follows: Unicorn #8574, Pegasus #8575 and Giant Eagle #8576. Models come supplied with plastic bases. 1 figure per blister.



#8576 Giant Eagle



#8574 Unicorn



#8575 Pegasus

DESCRIPTION:

Manticore, Chimera, Griffon (Not Shown), Cockatrice, Giant Scorpion & Giant Spider

CODE:

8577-81, 83

NOTES: The monster codes are as follows: Manticore #8577, Chimera #8578, Griffon #8579, Cockatrice #8580, Giant Scorpion #8581 & Giant Spider #8583. The Chimera heads and tail are chosen randomly from selection shown. Models come supplied with plastic bases. 1 figure per blister.

SYSTEM:

WARHAMMER



#8577 Manticore



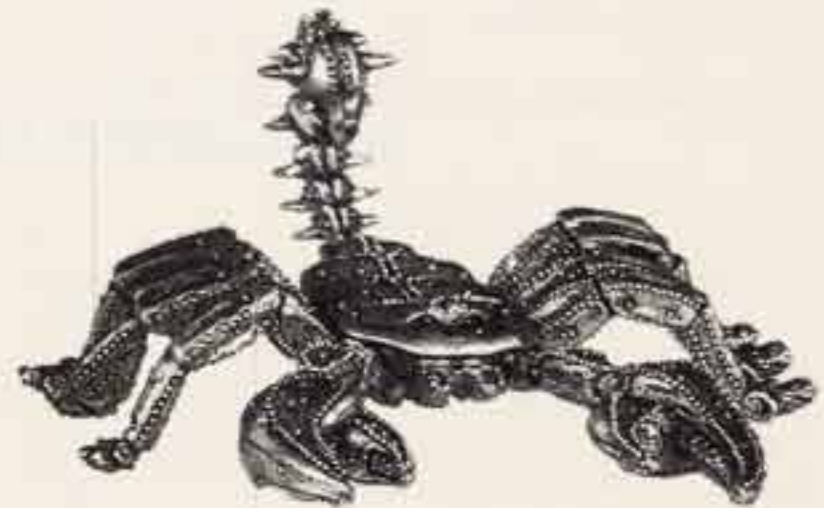
#8578 Chimera



#8583 Giant Spider



#8579 Cockatrice



#8581 Giant Scorpion

WARHAMMER FANTASY WORLD

WARHAMMER
FANTASY ROLEPLAY #0020
*SET IN THE WORLD OF
WARHAMMER*

WARHAMMER #0120

28MM MINATURE TABLETOP GAME SET IN THE WORLD OF WARHAMMER

FANTASY ROLEPLAY SUPPLEMENTS

WFRP
CHARACTER PACK
#0040

WARHAMMER
ADVENTURE
#0038

CITY OF CHAOS
#0039

CASTLE
DRACHENFELS
#0036

ADVANCED
HEROQUEST #0571
HERIOT ROLEPLAY BOARD GAME

ADV. HEROQUEST PAINT
SET #0575
TERROR IN THE DARK
#0576

TALISMAN #0206
MAGICAL QUEST BOARD GAME

TALISMAN EXPANSION
#0207

TALISMAN - THE
ADVENTURE #0208
TALISMAN DUNGEON
#0209

TALISMAN TIMESCAPE
#0210

TALISMAN CITY #0212
TALISMAN DRAGONS
#0213

WARHAMMER FANTASY MINIATURE RANGE

8501	Wood Elf Warriors	8502	Wood Elf Scouts
8503	Wardancers	8504	Wood Elf Heroes & Command
8505	High Elf Heroes & Command	8506	High Elf Warriors
8507	High Elf Archers	8508	Elf Cavalry
8509	High Elf Repeating Bolt Thrower	8510	Dark Elf Warriors
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8579	Griffon	8580	Cockatrice
8581	Giant Scorpion	8582	Treeman
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WARHAMMER

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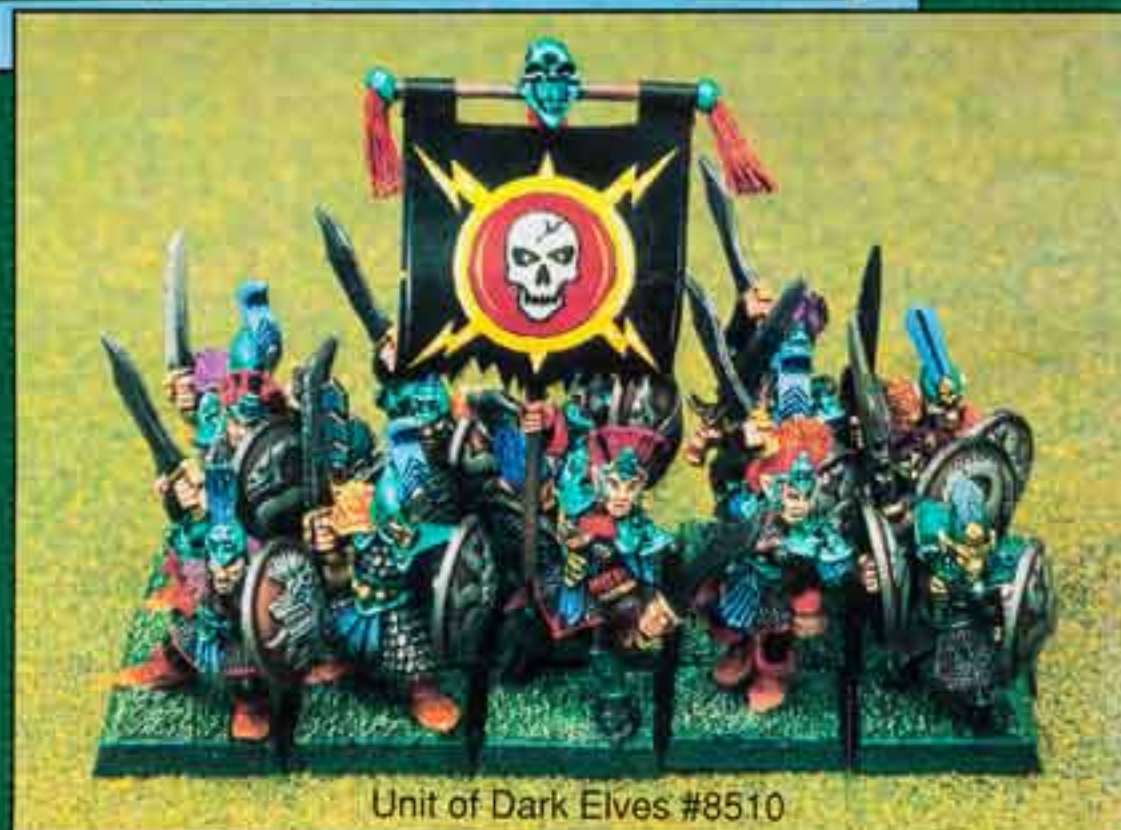
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